

BFR Basketball

5-6 Grade League Regulations

1. 6 minute quarters will be played each game for 5th and 6th grade teams. The clock will run continuously with stoppages for out-of-bounds and fouls in the final minute of each quarter or timeouts. (The 5-minute half and one-minute quarter breaks may be modified to keep games within one hour.)
2. Full court, 10-ft. rims will be used with standard foul lines for 5th & 6th grade teams. Teams will utilize synchronized scoreboards at each end of the court.
3. It is expected that all players will play in each game. Equal participation is expected but *will not be enforced*.
4. One (one-minute) time-out per half is permitted for each team. Overtime (including sudden victory) invokes the addition of one (one-minute) time-out for each team.
5. Fouls – Non shooting fouls will result in the fouled team taking the ball in from the sideline. Non-shooting fouls occurring after a team has accumulated 6 team fouls will result in one and one bonus free throws. A foul committed on a made shot will result in one free throw. Players MAY foul out with 5 fouls as per OHSAA.
6. A three-second rule will be in effect in the free throw lane.
7. Ten seconds are allowed to advance the ball past the mid-court line. ***No backcourt guarding is permitted until the 4th quarter but NEVER for a team leading by 10 or more points.***
8. 5th and 6th Grade Defensive Play & Stealing: Teams may play man to man defense or zone.
9. There will be a 5-minute break for half time (or less, if both teams are ready to play).
10. Tie game – if the score is tied at the end of regulation play, a 3-minute overtime period will be played. If the score remains tied at the end of overtime, a sudden victory format will follow. The first team to score wins. A jump ball will start overtime and sudden victory.
11. Any player or coach receiving a technical foul will result in ejection from the game. Further disruption may prompt removal from the BFR gymnasium or building.